

Stardew Valley

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Stardew Valley: General, Basic Goals

Stardew Valley is an open-ended virtual farming game in which you inherit a farm from your grandfather. Within this world, you can expand your farm, get to know the locals, and help improve the community, which sometimes require you to also make money.

Stardew Valley is an amazing game that is large and nuanced and allows for a great deal of personalization, despite being created entirely by just one person, Eric Barone (also known as ConcernedApe). There are many goals and sub-goals you will have throughout the game, but here are some basic ones to get you started.

Three important goals to keep in mind while playing Stardew Valley are: Make Money, Make Friends, and Personalize Your Farm. As with real life, many aspects of Stardew Valley require money. Personalizing your farm allows you to both upgrade the existing farm and add new buildings and equipment. These personalizations allow you to make more money and do more with your farm. Similarly, these personalizations may also help create better gifts and so helping you make friends. Making friends with the townspeople is an important part of Stardew Valley, allowing you to further explore the world, unlock achievements and special cut scenes, and even date and marry.

Related tasks

[Make Money](#) on page 3

Similarly to in real life, having money enables you to do and have more in Stardew Valley. As you do tasks to get money (gold), you will also level up in skills, complete main and side quests, and help improve your farm and the town.

[Make Friends](#) on page 12

A huge part of Stardew Valley is making friends with the townspeople; as you make friends, they will give gifts back to you and you will get to learn more about them and the town through cut scenes.

[Personalize Your Farm](#) on page 14

You can organize or decorate your farm, or you add or upgrade buildings and equipment to make more money and be able to do more things.

Make Money

Similarly to in real life, having money enables you to do and have more in Stardew Valley. As you do tasks to get money (gold), you will also level up in skills, complete main and side quests, and help improve your farm and the town.

1. Collect or grow items through farming, fishing, foraging, and mining.
2. Process these materials further to increase their value.
3. Sell these items in a store in town for immediate payment or via the bin beside your house for payment the next day.

Related concepts

[Collectable Items](#) on page 4

You can easily make money (gold) through collecting items and selling them. You can also use some of these items to make equipment or give these items away to others as gifts.

[Processed Items](#) on page 10

Processing some materials such as geodes or milk can increase their value, so you can then sell them for more.

Related tasks

[Sell to Stores](#) on page 11

You can sell almost all sellable items via the bin beside your house, but you will not get the money (gold) for them until the next day. To get payment right away or to sell certain specialty items, you may sell them at various stores.

Collectable Items

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There are 7 basic categories of items you can collect and sell to make money. The amount of gold you receive from selling an item is often correlated to the quality of the item and how hard it was to obtain the item. You can further process some items to increase their value, but you may also sell them as they are. Listed below are the possible categories, roughly in order of easiest to hardest.

- Gather in-season plants (wild resources) around town.
- Clear and collect fiber.
- Cut down trees for wood and seeds.
- Fish in the rivers, lakes, and ocean.
- Grow plants on your farm.
- Mine metals and gemstones and break rocks in the mines and around your farm.
- Tend to animals on your farm and harvest the animal products.

Related concepts

[Farm Animals and Their Products](#) on page 9

[Processed Items](#) on page 10

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[Gifts](#) on page 13

You primarily make friends in Stardew Valley through giving gifts. Gifts can be many things, including foraged fruits, wool, and gemstones, but each person has individual preferences.

Related tasks

[Forage Wild Resources](#) on page 4

You can forage plants, sea shells, and other wild resources. You can quickly pick up these items and picking them up doesn't cost much energy, but these items only grow spontaneously around town and only sell for a little money.

[Collect Fiber](#) on page 5

You can use fiber in some recipes and crafting. You can also sell fiber for a small amount of money.

[Cut Down Trees](#) on page 6

You can cut down trees for their wood and other tree products such as sap and seeds. You can sell these items for a bit of money or use wood in crafting and building, use sap and seeds in some recipes, or plant seeds to grow more trees.

[Fish](#) on page 6

You can fish in the rivers, lakes, and ocean and can cook them into dishes once you upgrade your house to have a kitchen. Without processing, you can still [sell the fish for anywhere from 30 to 300 dollars](#), depending on the quality of the fish and the kind of fish and how difficult it was to catch.

[Cultivate Plants](#) on page 7

You can grow and harvest plants on your farm to sell and make money or to have specific items for gifts, quests, crafting, or cooking.


[Mine Rocks, Gems, and Metals](#) on page 8

You can use rocks, gems, and metals for many purposes including giving gifts, crafting items, upgrading tools, upgrading buildings, and more. While metals and gems often must be processed before they can be used, you can also sell each item, processed or raw, though the processed items will sell for more.

Forage Wild Resources

You can forage plants, sea shells, and other wild resources. You can quickly pick up these items and picking them up doesn't cost much energy, but these items only grow spontaneously around town and only sell for a little money.

Along with foraging wild resources, collecting fiber and cutting down trees also fall under the "Foraging" skill category in Stardew Valley.

1. Search for land resources in the woods south of your farm, around the bus stop, on the path to Robin's north of your farm, or around Robin's and the mountain lake. Search for beach resources at the beach.
Most wild resources will be on the ground, but some berries will appear in bushes. You must press on left click the bushes to shake the berries off.
2.  Get close enough to the resource that you can see the plus symbol.
3. Press on Right click the resource to pick it up and add it to your inventory.

Related tasks

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Collect Fiber

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Collecting fiber falls under the "Foraging" skill category in Stardew Valley. Also under this category are cutting down trees and foraging wild resources.

1.  Select the scythe in your inventory.
2.  Navigate until you're one or two squares away from a fiber.
3. Press on Left click on the fiber to cut it.
4. If there are any cut fibers that did not get automatically collected into your inventory, walk over to the fibers and they should get collected when you get close enough.

Related tasks

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You can forage plants, sea shells, and other wild resources. You can quickly pick up these items and picking them up doesn't cost much energy, but these items only grow spontaneously around town and only sell for a little money.

[Craft Equipment and Items](#) on page 16

You can craft a number of items, including items ranging from beginner foods at the start of the game to complex equipment as the game progresses. Through crafting, you can create equipment to personalize your farm (such as fences, paths, and scarecrows) or process materials (such as a cheese press or a furnace).

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Related reference

[What Kinds of Buildings and Upgrades Are There](#) on page 15

You can get both new buildings and upgrades to buildings you already have at Robin's. Each building or upgrade helps streamline your work at the farm or allows you to do more with and on your farm.

Cut Down Trees

You can cut down trees for their wood and other tree products such as sap and seeds. You can sell these items for a bit of money or use wood in crafting and building, use sap and seeds in some recipes, or plant seeds to grow more trees.

Cutting down trees falls under the "Foraging" skill category in Stardew Valley. Also under this category are collecting fibers and foraging wild resources.

1.

Select your axe  in your inventory.

2. Navigate until you're a square away from a tree or a tree branch on the ground.
3. Press onLeft click the tree or tree branch. For a tree, you will have to hold or press click multiple times, but for a tree branch, you will only need to once.
4. If there are any loose tree branches, sap, or seeds that did not get automatically collected into your inventory, walk over to the items and they should get collected when you get close enough.

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Fish

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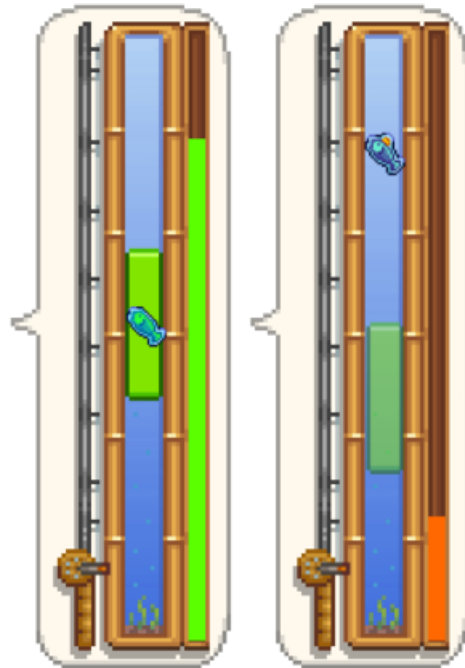
Make sure you have a fishing rod in your inventory and any bait if you'd like it. You get the fishing rod from Willy on the second day when he invites you down to the beach and you can purchase bait at his shop.

1. Navigate so that you are standing at and facing a body of water.

Different bodies of water have different kinds of fish. Fish also appear at different times of the day and year.

2. If you have bait, add it to your fishing rod.
3. Select your fishing rod in your inventory.
4. Press onLeft click the body of water and hold until it is as extended as you'd like.
Once you release, the fishing line and bobber should drop into the water.
5. Wait until you hear two beep sounds and an exclamation mark appears above your head.
6. Press onLeft click right away. If you caught trash, you do not have to fight for it. If you snagged a fish, you must now fight for it.

- PressLeft click such to move the bar to keep the fish inside the bar at all times until the progress bar has filled up



completely.

- Review and close the popup box with the information on your catch and keep fishing!

Related concepts

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Cultivate Plants


You can grow and harvest plants on your farm to sell and make money or to have specific items for gifts, quests, crafting, or cooking.

Make sure you have seeds, a hoe, and a watering can in your inventory. Additionally, be aware that both hoeing and watering will cost you a fair amount of energy, so make sure you have enough energy left over to water the plants.

- On your farm, clear rocks, trees, grass, weeds, and anything else from a patch of dirt that is a size you would like to plant.
- 

Select your hoe from your inventory.
- Press onLeft click each square in the patch of dirt.
- Select the seeds in your inventory.
- While one square away from the tilled soil, press onleft click the square.
A seed should appear, planted in the soil square. You will also hear a "shk" noise if it was planted correctly.
- Select the watering can in your inventory.
- While one square away from the planted seeds, press onleft click the planted seeds to water them.
- If you do not have one already, craft a scarecrow to keep crows away from the plants.
- Water the plants every day until they are ready to harvest.

10.

Harvest the plants when you can see a plus  beside them. You will need to be standing next to them to see if they are ready.

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[Mine Rocks, Gems, and Metals](#) on page 8

You can use rocks, gems, and metals for many purposes including giving gifts, crafting items, upgrading tools, upgrading buildings, and more. While metals and gems often must be processed before they can be used, you can also sell each item, processed or raw, though the processed items will sell for more.

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Mine Rocks, Gems, and Metals

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You can only mine gems and metals in the [the mine in the mountains](#), which opens on the fifth day. However before this, you can mine rocks around town and on your farm. When you break rocks, you will sometimes get coal as well.

1. Navigate to the mines for all items or to your farm or the forest south of your farm for rocks.

a) If you are going to the mines, make sure to bring a weapon and snacks if possible.

2. Position yourself one square away from a rock.

You can get metal ore and gems by breaking nodes, items that look similar to rocks but have other distinctive

elements such as colorful spikes or bumps. 

3.

Select your pickaxe  in your inventory.

4. Press onLeft click on the rock or node until it breaks.

You'll hear a "clink" sound and will be able to pick up the items.

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[Gifts](#) on page 13

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Farm Animals and Their Products

To purchase and own animals, you must first have Robin build a coop (for chickens, rabbits, and other smaller animals) or a barn (for cows, sheep, and other larger animals). Similarly, you'll want to have Robin build a silo which will hold hay for your animals to eat during the winter season or on rainy days. Other times, your animals will be able to just feed on nearby grass outside. Once you have the necessary buildings and structures, you can purchase animals from Marnie.

The happier your animals are, the higher quality products they'll give you. Keep your animals happy by keeping them fed and warm in winter, and by petting them once a day. When you pet them, you'll also increase your friendship level with the animal and will be able to check if they're feeling happy or sad. If they're feeling happy, a heart bubble will



appear and if they're feeling sad, a cloudy bubble will appear.



If a cloudy bubble does appear, it is likely that either they did not have access to food the day before or that they are too cold in the winter. Make sure you keep your silo stocked and the hay bales full. Also make sure you have bought a [heater](#) from Marnie and put it in the barn and coop during the winter season.

As long as they're happy, once your animals mature they will provide you with a variety of products. For example, chickens will give you eggs, you can get milk from cows and milk and wool from sheep. While you can just pick up eggs as you would a wild resource, you will need to purchase special tools from Marnie to harvest some animal



products: a milk pail and shears for any wool.



Additionally, you can process each animal product to increase both the value and quality of these products.

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Pet Farm Animals

When you pet farm animals, your friendship level with them will increase by 12 points with a maximum friendship level of 1000 friendship points. While you also must make sure they are fed, if you have a good relationship with your animals, they will give you higher quality products.

To own farm animals, you must have a coop for smaller animals or a barn for larger animals. Robin can build you these for a price. You can then purchase animals from Marnie.

1. Navigate near your coop or barn.
2. Approach an animal and stand a square away from it.
3. Press onRight click on the animal.

You should see a bubble pop up above their head, either a heart or a cloudy bubble.

4. To check the animal's mood further, press on right click the animal a second time.
A pop up box will tell you basic information about the animal such as their age and then also will describe the animal's current mood.

Related concepts

[Farm Animals and Their Products](#) on page 9

Related tasks

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Processed Items

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Some processing, such as cooking meals, you should be able to do without any special equipment. Other processing requires special equipment, which you can craft or buy, including a cheese press, a furnace, a mayonnaise machine, and a loom.

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Related reference

[What Items Can You Process and How](#) on page 10

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What Items Can You Process and How

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What you can do.	What you need to do it.	How to get the necessary equipment.
Cook meals.	A kitchen.	Upgrade your house at Robin's.
Cook metal ore into bars.	A furnace and a piece of coal.	Craft a furnace using 25 stone and 25 copper ore. Run it with a piece of coal. Clint gives you this recipe after you collect a copper ore.
Make cheese.	A cheese press.	Craft a cheese press with 45 wood, 45 stone, 10 hardwood, and 1 copper bar. You automatically learn this recipe when you reach level 6 in farming.
Make mayonnaise from eggs.	A mayonnaise machine.	Craft a mayonnaise machine out of 15 wood, 15 stone, 1 earth crystal, and 1 copper bar. You automatically learn the recipe when you reach level 2 in farming.

What you can do.	What you need to do it.	How to get the necessary equipment.
Make cloth from wool.	A loom.	Craft a loom with 60 wood, 30 fiber, and 1 pine tar. You automatically learn this recipe when you reach level 7 in farming.
Make oil from corn or sunflower products and truffle oil from truffles.	An oil maker.	Craft an oil maker with 50 slime, 20 hardwood, and 1 gold bar. You automatically learn this recipe when you reach level 8 in farming.
Make jams and pickles.	A preserves jar.	Craft a preserves jar with 50 wood, 40 stone, and 8 coal. You automatically learn this recipe when you reach level 4 in farming.
Make wine out of fruits, beer out of wheat, juice out of any vegetable, coffee out of coffee beans and a few other drinks.	A keg.	Craft a keg with 30 wood, 1 copper bar, 1 iron bar, and 1 oak resin. You automatically learn this recipe when you reach level 8 in farming.
Break open geodes to get their contents, which may be ore, gemstones, clay, or stones.	25 dollars or a geode crusher.	None, just pay Clint 25 dollars to break it open. Craft a geode crusher using 2 gold bar, 50 stone, and 1 diamond. Run it with a piece of coal. Clint gives you this recipe after you complete a special quest for him.

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Sell to Stores

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1. Place the items you want to sell in your inventory.
2. Depending on what kind of items you want to sell, walk to Pierre's General Store, Willy's Fish Shop, or Clint's Blacksmith Store.
3. Walk to the counter and press on left click it, just like you would if you were buying.
4. Open your inventory by pressing the inventory option in the upper left.
5. Click press the item you would like to sell. If it is grayed out, you cannot sell the item at this store.
6. To sell a certain number of the item, drag the bar to the desired number left click to sell all of the item, right click to sell one, or hold down the shift key and right click to sell half.

Related reference

[Where Can You Sell Which Items](#) on page 12

With the bin beside your house, you can sell almost any item that is sellable, but you won't receive the payment until the next day. Sell at various stores around town to receive payment immediately or to sell specialty items.

Where Can You Sell Which Items

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Place you can sell.	Location.	Kinds of Items you can sell
Bin	Beside the house.	Almost anything that you can sell in the game. For example, you cannot sell furniture to anyone, but while you cannot sell weapons in the bin, you can sell them to Marlon.
Pierre's General Store	In the town square.	Foraged items, crops, artisan goods, cooked dishes, and animal products.
Willy's Fish Shop	On the boardwalk by the beach.	Fish, bait, fishing tackle, beach foraged items, roe, and other fish products.
Robin's Carpenter's Shop	North of the town, north east of your farm. Near the caves and mountain lake.	Fiber, wood, stone, clay, and hardwood.
Clint's Blacksmith Shop	On the far right edge of town by the library.	Minerals, ore, bars, and gemstones. He will not buy geodes, but can crack them open and then you can sell the contents.
Marnie's Ranch	South of the farm.	Animal products.
Marlon and Gil's Adventurer's Guild	East of the mine entrance.	Weapons, boots, rings, and monster loot.

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Make Friends

A huge part of Stardew Valley is making friends with the townspeople; as you make friends, they will give gifts back to you and you will get to learn more about them and the town through cut scenes.

1. Collect gifts such as plants, animal products, artisan goods, and gemstones.
2. Give these gifts directly to someone by getting close to the person and right clicking pressing when the gift bubble pops up.

Try to gift someone items you know they like or think they might like.

If they like the gift, your friendship level with them will increase. This is in the social tab of your inventory, represented by hearts each worth 250 friendship points. 

3. Give a maximum of two gifts a week to over time c

Related concepts

[Gifts](#) on page 13

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Related reference

[How Much Will Your Friendship Change with a Gift?](#) on page 13

There are 5 ways a person may respond after receiving a gift. How much they like the gift will in turn increase or decrease the number of friendship points you have with them, and once you have 250 friendship points, one of their hearts in your social tab will fill up.

Gifts

You primarily make friends in Stardew Valley through giving gifts. Gifts can be many things, including foraged fruits, wool, and gemstones, but each person has individual preferences.

You can give people a maximum of two gifts a week. This limit does not apply on their birthday; if you've already given them two gifts that week, you may still give them one on their birthday.

The more a person likes a gift, the more your friendship points with them will increase. Conversely, if they dislike or hate the gift, your friendship points with them will decrease. You can see these increases or decreases over time through the hearts that fill in beside their name in the Social tab of your inventory. Each heart represents 250 friendship points.

There are some gifts that all (or almost all) villagers love. Similarly, there are some gifts that all (or almost all) villagers like, are neutral towards, dislike, or hate. In general, when you are trying to figure out what a person likes or loves, think of what they do. You may also try talking to them and picking up hints of what they like doing within the conversation, much like you may do in real life! This isn't a fool-proof plan, but it's a good place to start. And remember that it's not the end of the world if you give them a gift they don't like; you can just try another one. You can read a [detailed list of preferred gifts](#), but do be aware that it contains spoilers and that you might enjoy more figuring out what each person prefers on your own!

If you can, try to always give the birthday person a gift and one they like or love. When you give someone a gift on their birthday, your friendship points will increase (or decrease) by 8 times the regular amount.

Additionally, you may start dating single people once you've filled all possible hearts with them. After you fill up the hearts that are opened once you start dating them, you may marry them. When they're married to you, they need gifts more often to maintain full hearts with you.



Related reference

[How Much Will Your Friendship Change with a Gift?](#) on page 13

There are 5 ways a person may respond after receiving a gift. How much they like the gift will in turn increase or decrease the number of friendship points you have with them, and once you have 250 friendship points, one of their hearts in your social tab will fill up.

How Much Will Your Friendship Change with a Gift?

There are 5 ways a person may respond after receiving a gift. How much they like the gift will in turn increase or decrease the number of friendship points you have with them, and once you have 250 friendship points, one of their hearts in your social tab will fill up.

How well they liked the gift.	Their response.	Amount of friendship points gained or lost.
Love	They say something very positive and a heart bubble will appear above them. 	+80
Like	They say something positive.	+45
Neutral	They	+20
Dislike	They say something negative.	-20
Hate	They say something very negative and a cloudy, upset bubble will appear above them. 	-40

Personalize Your Farm

You can organize or decorate your farm, or you add or upgrade buildings and equipment to make more money and be able to do more things.

These steps may take multiple days or even weeks in game-time, but give a good overview of what you might do to personalize your farm.

1. Clear land strategically, removing grass, weeds, stones, and sticks while cutting down trees primarily in areas that you need cleared.
2. Store these resources in chests.
You can craft chests with 50 wood.
3. Check how much new farm buildings or upgrades will cost at Robin's.
Once you have a barn or a coop, you can purchase animals from Marnie.
4. As needed, save up money or gather more resources from other areas around the town.
5. Purchase buildings from Robin, who will take a few days to construct them, or purchase animals from Marnie which you will receive right away.
6. Once you have animals, you will also want to construct a silo where you can store hay.
You get hay by cutting grass with a scythe.

Related concepts

[Collectable Items](#) on page 4

You can easily make money (gold) through collecting items and selling them. You can also use some of these items to make equipment or give these items away to others as gifts.

Related tasks

[Craft Equipment and Items](#) on page 16

You can craft a number of items, including items ranging from beginner foods at the start of the game to complex equipment as the game progresses. Through crafting, you can create equipment to personalize your farm (such as fences, paths, and scarecrows) or process materials (such as a cheese press or a furnace).

[Make Money](#) on page 3

Similarly to in real life, having money enables you to do and have more in Stardew Valley. As you do tasks to get money (gold), you will also level up in skills, complete main and side quests, and help improve your farm and the town.

Related reference

[What Kinds of Buildings and Upgrades Are There](#) on page 15

You can get both new buildings and upgrades to buildings you already have at Robin's. Each building or upgrade helps streamline your work at the farm or allows you to do more with and on your farm.

What Kinds of Buildings and Upgrades Are There

You can get both new buildings and upgrades to buildings you already have at Robin's. Each building or upgrade helps streamline your work at the farm or allows you to do more with and on your farm.

What buildings can you get?	What do you need to get the buildings?	What can you use the buildings for?
Silo	100 gold (money), 100 stone, 10 clay, 5 copper bars	Store harvested wild grass as hay.
Well	1000 gold, 75 stone	Water source that you can put anywhere on your farm.
Barn	6000 gold, 350 wood, 150 stone	Allows you to purchase cows and houses up to 4 larger animals.
Coop	4000 gold, 300 wood, 100 stone	Allows you to purchase chickens and houses up to 4 smaller animals.
Stable	10000 gold, 100 hardwood, 5 iron bars	Allows you to get a horse and houses it.
Slime Hutch	10000 gold, 500 stone, 10 refined quartz, 1 iridium bar	Allows you to house, raise, and breed up to 20 slimes.
Shed	15000 gold, 330 wood	Storage space or a building that can basically act like another Farm House.

What upgrades can you get?	What do you need to get the upgrades?	What can you use the upgrades for?
Big Barn	A Barn, 12000 gold, 450 wood, 200 stone	Upgrades the Barn which allows you to purchase goats and house up to 8 larger animals.
Deluxe Barn	A Big Barn, 25000 gold, 550 wood, 300 stone	Upgrades the Big Barn which allows you to purchase sheep and pigs and house up to 12 larger animals, and automatically refill hay bales from the silo.
Big Coop	A Coop, 10000 gold, 400 wood, 150 stone	Upgrades the Coop which allows you to purchase ducks, house up to 8 smaller animals, and incubate eggs.
Deluxe Coop	A Big Coop, 20000 gold, 500 wood, 200 stone	Upgrades the Big Coop which allows you to purchase animals, house up to 12 smaller animals, and automatically refill hay bales from the silo.
Farm House 1st Expansion	Your original Farm House, 10000 gold, 450 wood	Upgrades the Farm House which adds a bedroom and a kitchen, with which you can now cook meals.
Farm House 2nd Expansion	Farm House 1st Expansion, 50000 gold, 150 hardwood	Upgrades the Farm House 1st Expansion, which gives you a baby room.

What upgrades can you get?	What do you need to get the upgrades?	What can you use the upgrades for?
Farm House 3rd Expansion	Farm House 2nd Expansion, 100000 gold	Upgrades the Farm House 2nd Expansion, which gives you a cellar in which you can store chests or make high quality artisan goods.
Big Shed	A shed, 20000 gold, 550 wood, and 300 stone	Doubles the size of the shed.

Related concepts

[Processed Items](#) on page 10

Processing some materials such as geodes or milk can increase their value, so you can then sell them for more.

[Collectable Items](#) on page 4

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Craft Equipment and Items

You can craft a number of items, including items ranging from beginner foods at the start of the game to complex equipment as the game progresses. Through crafting, you can create equipment to personalize your farm (such as fences, paths, and scarecrows) or process materials (such as a cheese press or a furnace).

1. Open your inventory by pressing the hamburger button on the right side of your screen. pressing the "e" key.
2. Open the crafting tab.
This tab will show what items you know how to craft.
3. Examine the items and find which one you would like to craft.
If you can't find the item you would like to craft, you probably do not know the recipe for it yet. You can learn more recipes through leveling up in a skill, purchasing them at a related shop, or completing some quests.
4. Hover over the item to see what materials are needed to craft it. If it is grayed out, you do not have the needed materials in your inventory.
5. With the needed materials in your inventory, select the item you would like to craft and then place it in your inventory.

Related concepts

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Related tasks

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